

MULTISKILLS PROGRAMME (4-7 YEARS)

TERM 1					
HALF TERM 1			HALF TERM 2		
WEEK 1	RUNNING — BASIC	WEEK 1	RUNNING — ADVANCED		
WEEK 2	JUMPING — BASIC	WEEK 2	JUMPING — ADVANCED		
WEEK 3	THROWING & CATCHING — BASIC	WEEK 3	THROWING & CATCHING — ADVANCED		
WEEK 4	TEAMWORK — BASIC	WEEK 4	TEAMWORK — ADVANCED		
WEEK 5	BALANCE & COORDINATION — BASIC	WEEK 5	BALANCE & COORDINATION — ADVANCED		
MEEK 6	CERTIFICATION WEEK	WEEK 6	AWARDS WEEK		
TERM 2					
HALF TERM 1			HALF TERM 2		
WEEK 1	STRATEGY — BASIC	WEEK 1	STRATEGY — ADVANCED		
WEEK 2	ATTACKING — BASIC	WEEK 2	ATTACKING — ADVANCED		
WEEK 3	DEFENDING — BASIC	WEEK 3	DEFENDING — ADVANCED		
WEEK 4	MOVEMENT PATTERNS — BASIC	WEEK 4	MOVEMENT PATTERNS — ADVANCED		
WEEK 5	AGILE MOVEMENTS — BASIC	WEEK 5	AGILE MOVEMENTS — ADVANCED		
WEEK 6	CERTIFICATION WEEK	WEEK 6	AWARDS WEEK		
TERM 3					
HALF TERM 1			HALF TERM 2		
WEEK 1	FLEXIBILITY — BASIC	WEEK 1	FLEXIBILITY — ADVANCED		
WEEK 2	STRENGTH — BASIC	WEEK 2	STRENGTH — ADVANCED		
MEEK 3	CONTROL — BASIC	WEEK 3	CONTROL — ADVANCED		
WEEK 4	TECHNIQUE —BASIC	WEEK 4	TECHNIQUE — ADVANCED		
WEEK 5	ATTACKING & DEFENDING — BASIC	WEEK 5	ATTACKING & DEFENDING — ADVANCED		
MEEK 6	CERTIFICATION WEEK	WEEK 6	AWARDS WEEK		

WEEKLY SKILLS	FUN GAMES	CERTIFICATION WEEK	AWARDS WEEK
EVERY WEEK SESSIONS WORK ON RESILIENCE, FOCUS, LEADERSHIP, CONFIDENCE, ENDURANCE, SKILLS, WORKING WITH PEERS, SPORTSMANSHIP AND MORE KEY SKILLS FOR LIFE.	THE KEY SKILL & TOPIC $-$ CHILDREN WILL	AT THE END OF EACH HALF TERM, THERE IS A SKILLS SHOWCASE WHERE COACHES ENSURE CHILDREN CAN COMPETENTLY PERFORM ALL SKILLS AND ARE REWARDED WITH A CERTIFICATE FOR DOING SO.	AT THE END OF EACH TERM, CHILDREN GAIN EITHER THEIR BRONZE, SILVER OR GOLD BADGE DEPENDING ON HOW FAR THROUGH THE PROGRAMME THEY ARE.